

# UbD Daily Planning Format

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## Plan for Instruction

TEACHER: Kelsey Noble	DATE(s): Wed. Nov. 20 <sup>th</sup> 2019
CLASS: New Media 9A	PROGRAM OF STUDIES OUTCOMES: 2.6 demonstrate use of basic tools; e.g., selection, crop, slice, drawing, type, retouching, reshaping, symbol, graph, annotation, measuring, navigation 2.7 create and/or manipulate original vector and raster graphics
TITLE (if applicable): Making a Monster	

## Information from UbD Stage 1: Desired Results

Competency (Key knowledge, skill and/or misconceptions will be addressed):	<ul style="list-style-type: none"> <li>Ability to use basic illustrator tools and functions</li> <li>Creation of original artwork using illustrator</li> </ul>
Enduring Understanding(s):	<ul style="list-style-type: none"> <li>That illustrator is used to create graphics which can be animated for video games/animations etc.</li> </ul>
Essential Question(s) – could be used as an Academic Prompt):	<ul style="list-style-type: none"> <li>What is illustrator?</li> <li>What type of graphics does illustrator use?</li> <li>How do I create graphics using simple tools in illustrator?</li> </ul>

## Differentiated Instruction needed to ensure all learners have access to this learning (including SPED, MTSS and Gifted)

Differentiated Instruction		
<b>Some</b> (students who have skill/knowledge gaps)		<b>Few</b> (students who already know the indicators)
Scaffolded instruction allowing students to work at own rate	<b>Most</b> (See Plan)	Creation of more complex and detailed monster
Flexible deadlines for submissions		Or alternatively creation of additional monsters and friends

## Plans for after this learning/competency is complete: *What will the students do if they finish early?*

Students will simultaneously be working on creating their stickers and working on their monster. If both are finished students can begin working in Adobe Animate.
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## Information from UbD Stage 3 - Learning Plan, Experiences, Instruction and Learning Activities:

Consider the **WHERE TO** elements

## Preparation

To Do	Materials Required
<ul style="list-style-type: none"> <li>• Rubrics printed for students (or alternatively uploaded to Edsby)</li> <li>• Prepare written instructions for students to refer back to while working</li> </ul>	<ul style="list-style-type: none"> <li>• Laptop</li> <li>• Projector</li> <li>• Adobe Illustrator</li> <li>• <a href="https://www.youtube.com/watch?v=sEAJgsGy3xw">https://www.youtube.com/watch?v=sEAJgsGy3xw</a></li> </ul>

## Sequence of Learning

Time	Activity	Specific Directions
5 min.	Hook: Flat Design Monster Illustrator Video	<ul style="list-style-type: none"> <li>• Watch flat design monster illustrator video</li> <li>• Show students completed monsters I made</li> </ul>
20 min.	Direct Instruction:	<ul style="list-style-type: none"> <li>• Open up Adobe Illustrator</li> <li>• Create a new, letter sized document (if letter size is not in the recent files go to create new &gt; print &gt; templates &gt; letter &gt; create)</li> <li>• Make sure you are in the “essentials” workspace (located on the top right-hand corner)</li> <li>• Create an ellipse (L) using the ellipse tool while holding shift, select out of it using v</li> <li>• Create an ellipse while holding down “alt” to draw from center</li> <li>• Manipulate the ellipse using the direct selection tool (A) (click on point you are manipulating once and then click and drag to manipulate, manipulate the handles by clicking and dragging on them)</li> <li>• Create one new ellipse and overlap it with one of your other ellipses</li> <li>• Hit V to use selection tool and drag a square over both ellipses to select both ellipses</li> <li>• Select your Shape Builder Tool (shift M) and drag across both ellipses</li> <li>• Create two new ellipses, overlap them, select both, select shape builder tool and drag across part of the two ellipses to remove parts of the shape (note this can be used instead of the path finder minus front that is used in the Monster tutorial)</li> <li>• Create a rounded rectangle using the rectangle tool (M)</li> <li>• Angle the rectangle by dragging to the side when circular arrows appear on the screen</li> <li>• Copy/paste shape</li> <li>• Right click on mouse and select transform &gt; reflect &gt; okay</li> <li>• Fill the rectangle by selecting the rectangle and double clicking on the fill swatch (left of the screen) select your colour and click okay</li> <li>• Select pen tool (P)</li> <li>• Ensure fill colour is set to none</li> </ul>

		<ul style="list-style-type: none"> <li>• Draw a line, increase the stroke size to 10 pt</li> <li>• Use selection tool (V) to select line</li> <li>• Click on “stroke” (on the right-hand side of the screen)</li> <li>• Cap &gt; round cap</li> <li>• Draw a new line using pen tool, notice that it now also has round end caps</li> </ul>
5 min.	Go through expectations and rubric	<ul style="list-style-type: none"> <li>• Take students through each category of the rubric and explain how they will be marked.</li> <li>• Currently we are working just on illustrating the monster, however we will be importing our monsters into animate later to animate them.</li> </ul>
1 hour	Work time	<p><b>Students Apply Skills Using Guided Tutorial</b></p> <ul style="list-style-type: none"> <li>• Create a new document, leaving your other one open to refer back to if necessary</li> <li>• Open up youtube link for two-minute monster tutorial</li> <li>• Students now go through the two-minute monster tutorial on youtube</li> </ul> <p><b>Students Use Skills to Create their Own Monster</b></p> <ul style="list-style-type: none"> <li>• Once completed, students create their own monster using rubric guide provided</li> </ul> <p><b>Students Work on their stickers</b></p>

## New Media 9 – Illustrator Monster Creation Project

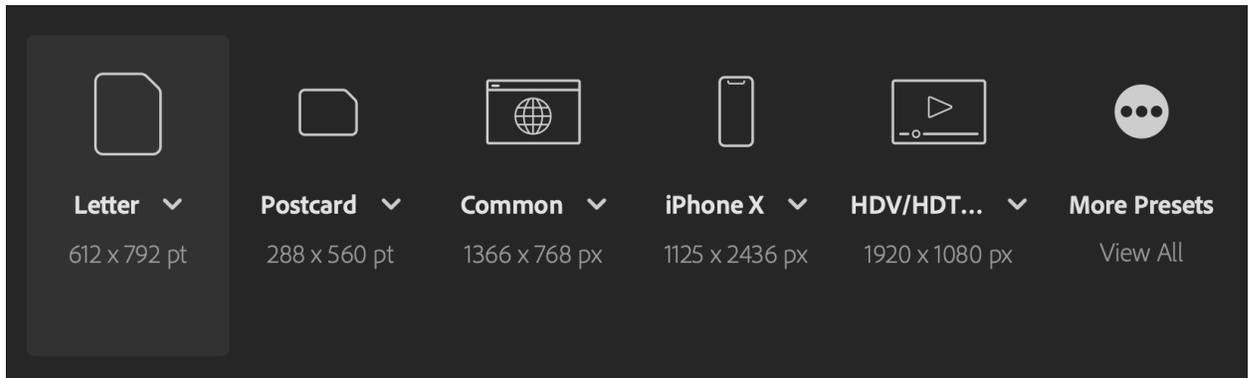
Outcomes:	1 – Emergent (<60%)	2 – Satisfactory (61%-75%)	3 – Good (76%-89%)	4 – Excellent (90%-100%)	Score
<b>TECHNICAL ELEMENTS:</b> 2.6 - Demonstrates the use of basic illustrator tools: ellipse, rectangle, direct selection and shape builder tools	The majority of technical elements are missing and only one or two are present.	The majority of the technical requirements are met while a few are missing.	There are three distinct basic shapes used in the creation of the monster. One of the basic shapes used has been manipulated using the direct selection tool to create a new shape. The students use of the tutorial as a learning tool is clear.	Criteria for “Good” are met and additional basic shapes are used in the design. Two or more shapes have been manipulated to enhance the overall image. The student builds on and enhances the skills learned in the tutorial.	
<b>CREATIVITY</b> 2.7 - Creation of original vector image	Simple shapes are not manipulated to create new shapes. Creativity is lacking in the design.	The monster uses the manipulation of simple shapes to create new shapes. There is minimal creativity and innovation. The required elements have been combined to create a monster.	The monster created by the student uses the manipulation of simple shapes to create new and unique shapes. The monster demonstrates a degree of creativity and innovation. The required technical elements have been effectively combined to create a monster.	Criteria for “Good” are met and the monster demonstrates a high degree of creativity in its construction. Basic shapes are used and manipulated to enhance the overall effect of the image.	
<b>PERSONAL MANAGEMENT:</b> 7.2.1 demonstrates positive attitudes and behaviours 7.2.2 be responsible 7.2.3 be adaptable 7.2.4 learn continuously	Student was consistently distracted and required frequent reminders to remain on task. Student was unwilling to learn new skills and did not seek out help when appropriate.	Student was engaged in the creation of their assignment for the majority of class time. Distractions were minimal and student demonstrated responsibility for their learning by returning to their task without being asked. Student sometimes requested help when appropriate. Student showed reluctant willingness to learn new skills.	Student was engaged throughout class time in the creation of their assignment. Student demonstrated responsibility for their learning by using appropriate help functions and asking for both peer and teacher assistance when appropriate. Student demonstrated a willingness to learn new skills and be adaptable when unplanned situations arose.	Criteria for “Good” are met and the student demonstrated an enthusiasm for the assignment, seeking out additional skills to enhance the creativity of their monster.	

## Step by Step Instructions November 20, 2019

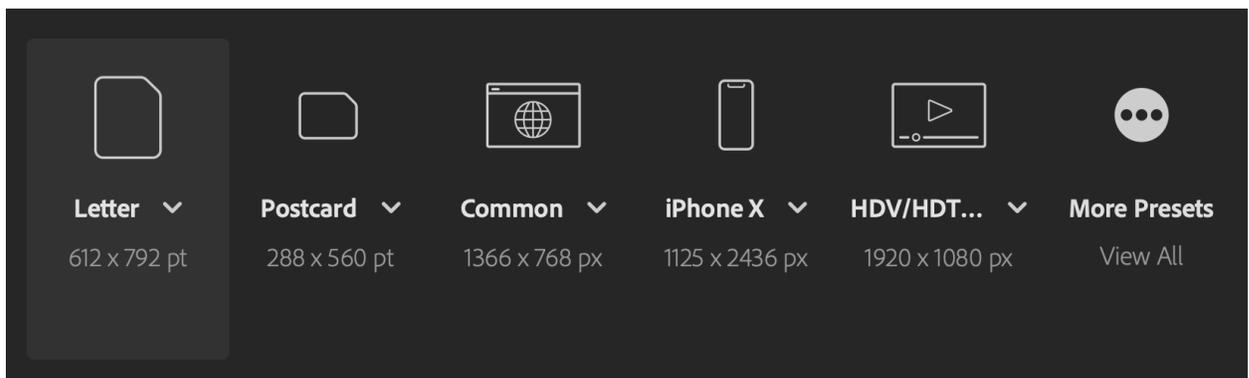
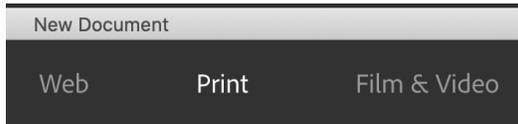
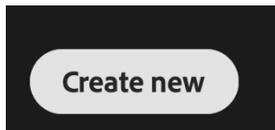
1. Open Adobe Illustrator by clicking on the Adobe Illustrator Icon



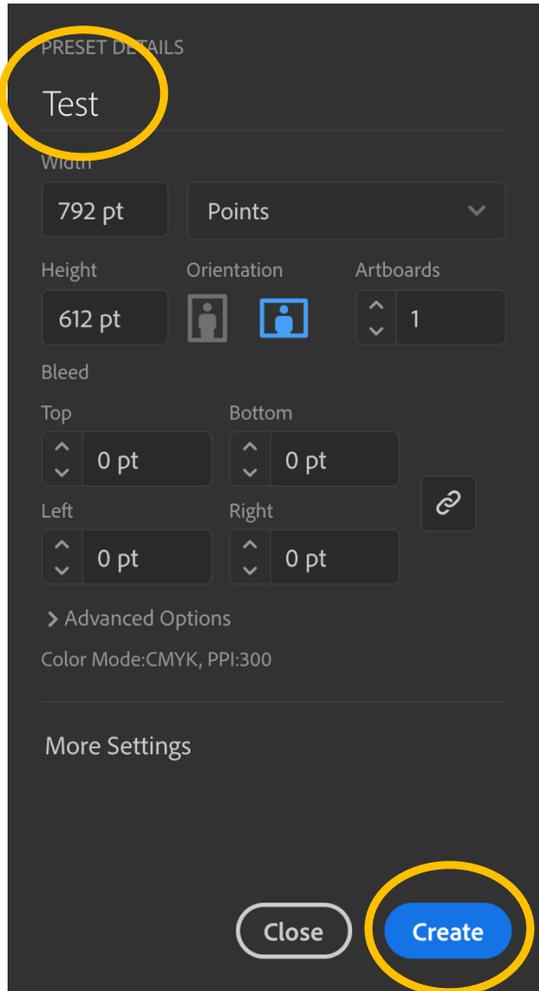
2. Create a new, letter sized document



If the letter size is not in the recent files, go to create new > print > templates > letter > create



3. Name your document and click “Create”

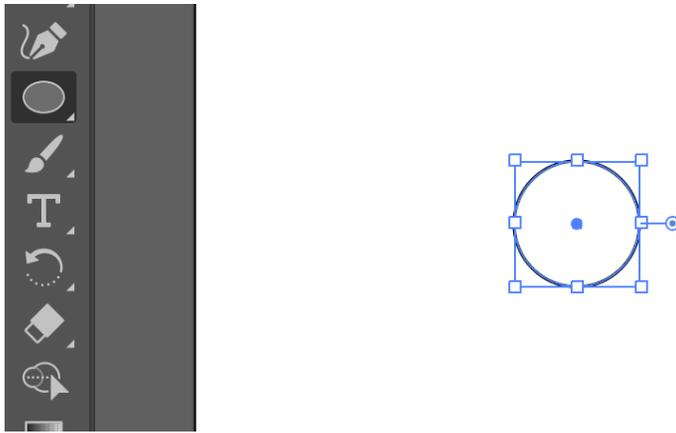


4. Make sure you are in the “essentials” workspace (located on the top right-hand corner)

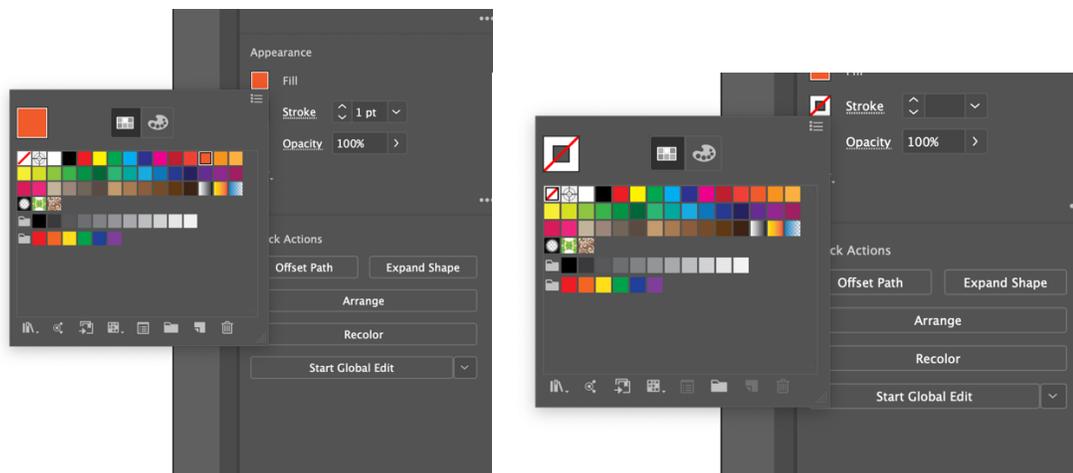


## Creating Circles

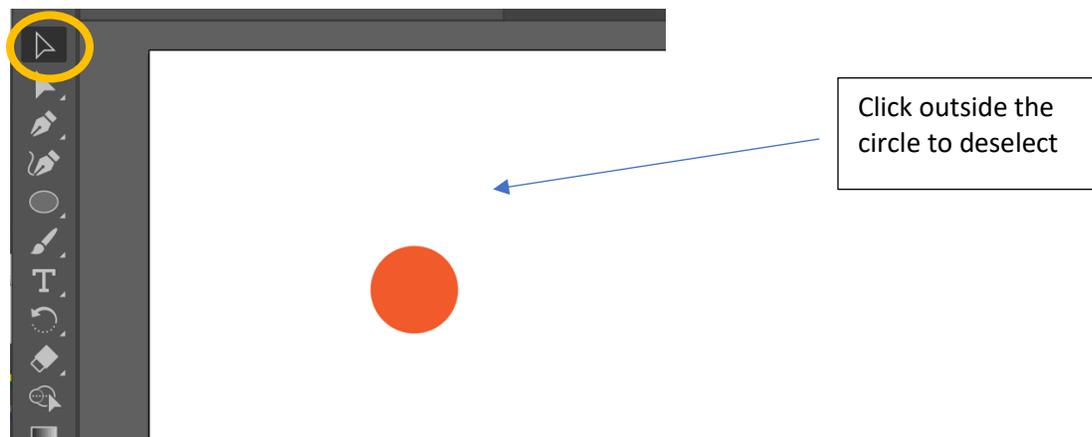
5. Create a circle by using the ellipse tool (L) while holding shift



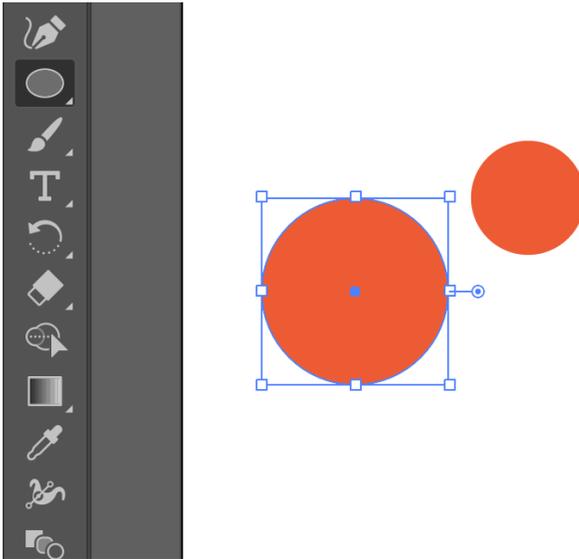
6. Choose a fill colour and set stroke to “none”



7. Deselect the ellipse using the selection tool (V)

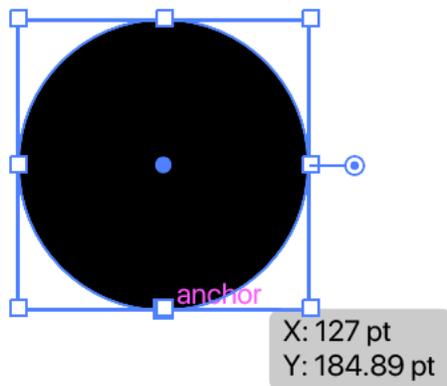


8. Create a circle while holding down “alt” and “shift” at the same time to draw from center

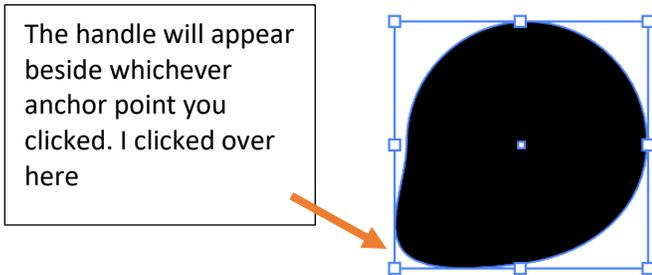


**Manipulate the ellipse using the direct selection tool (A)**

9. Click on point you are manipulating once

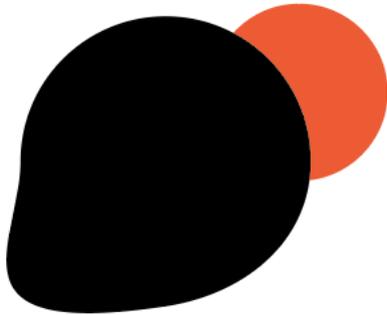


10. Click and drag the handle to manipulate the shape

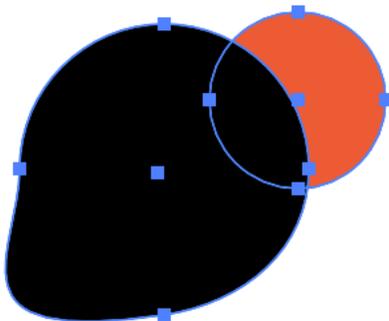


### Creating New Shapes using Shape Builder

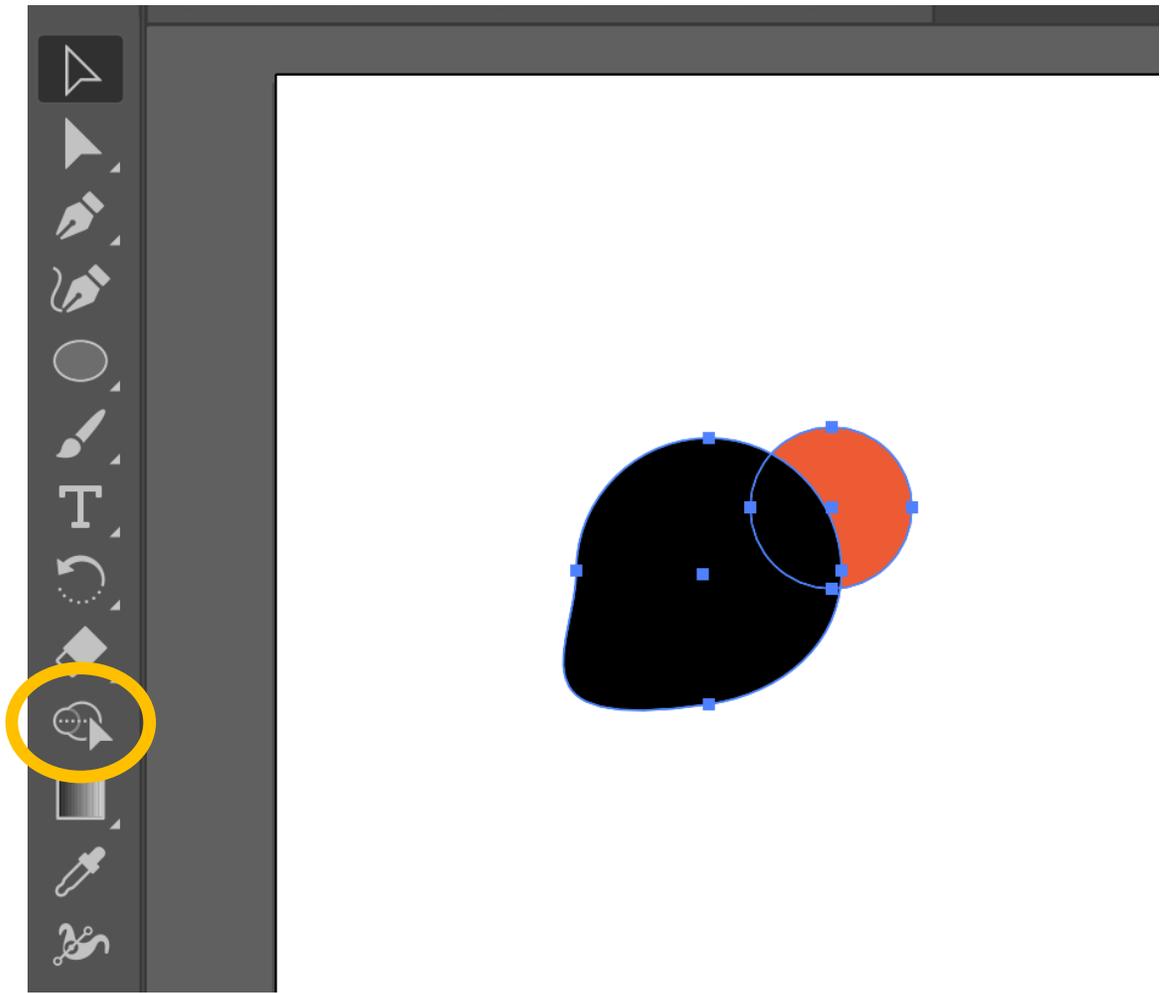
11. Overlap your circle and manipulated shape



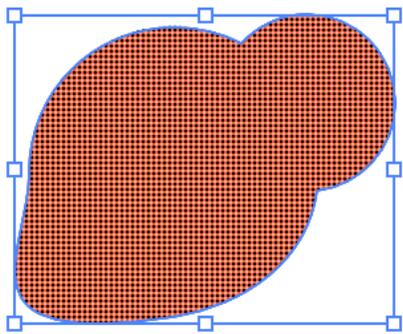
12. Hit V to use selection tool and drag a square over both ellipses to select both ellipses



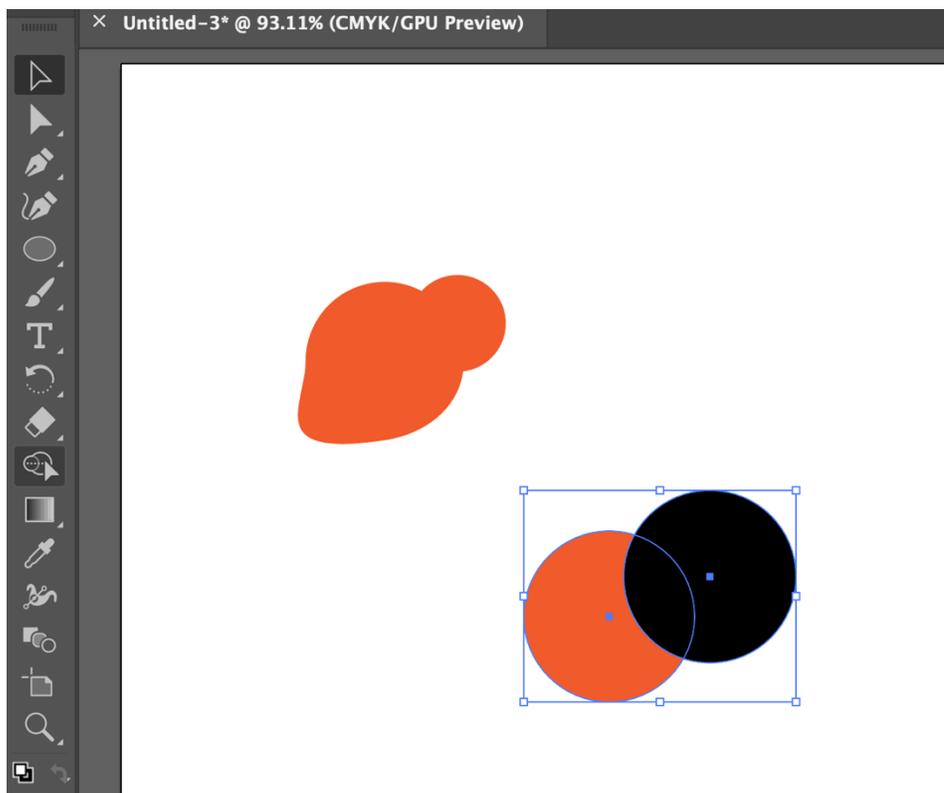
13. Select your Shape Builder Tool (shift M)



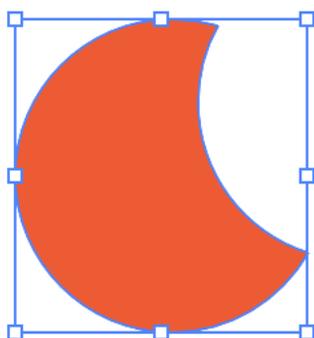
14. Click and drag across both ellipses to combine the shapes



15. Create two new ellipses and overlap them, select both, select shape builder tool

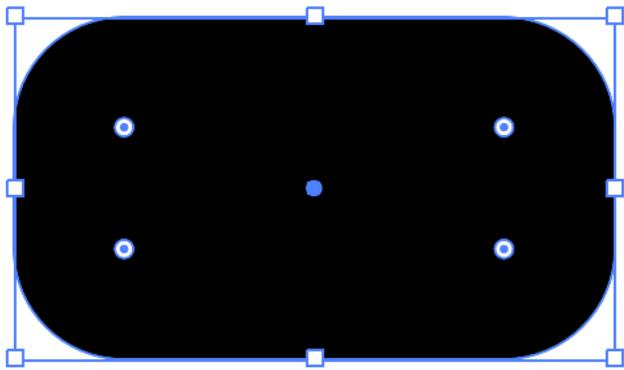
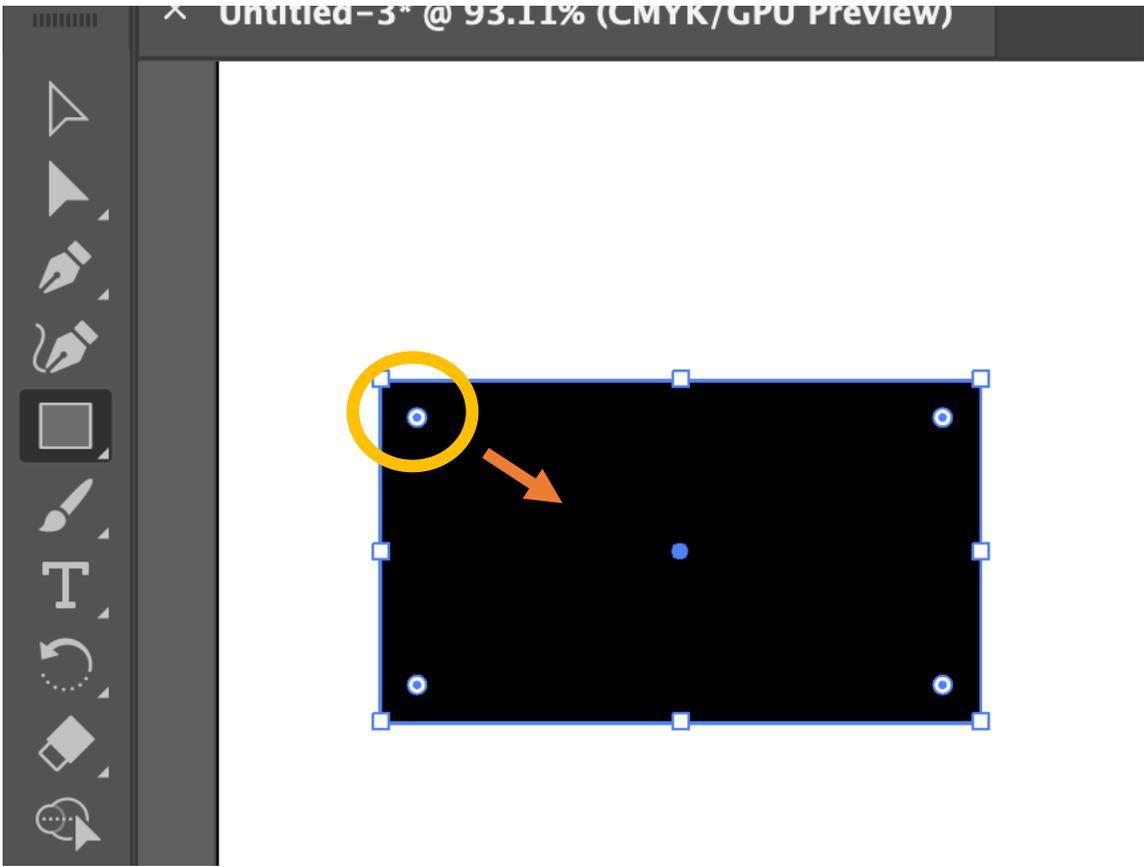


16. Hold down alt while dragging across part of the two ellipses. This removes part of the shape (note this can be used instead of the path finder minus front that is used in the Monster tutorial)

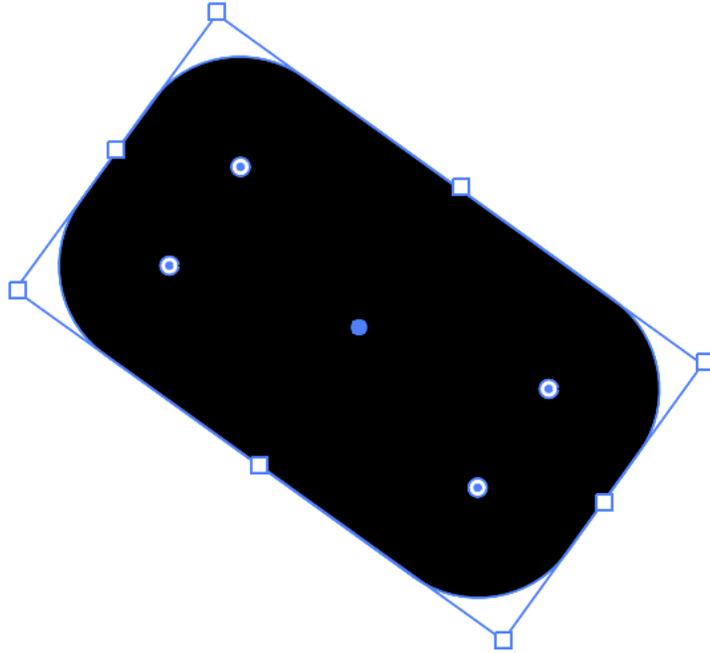


### **Rounding the Edges of a Rectangle**

17. Create rectangle using the rectangle tool (M) and clicking on the small circles inside and dragging them inwards



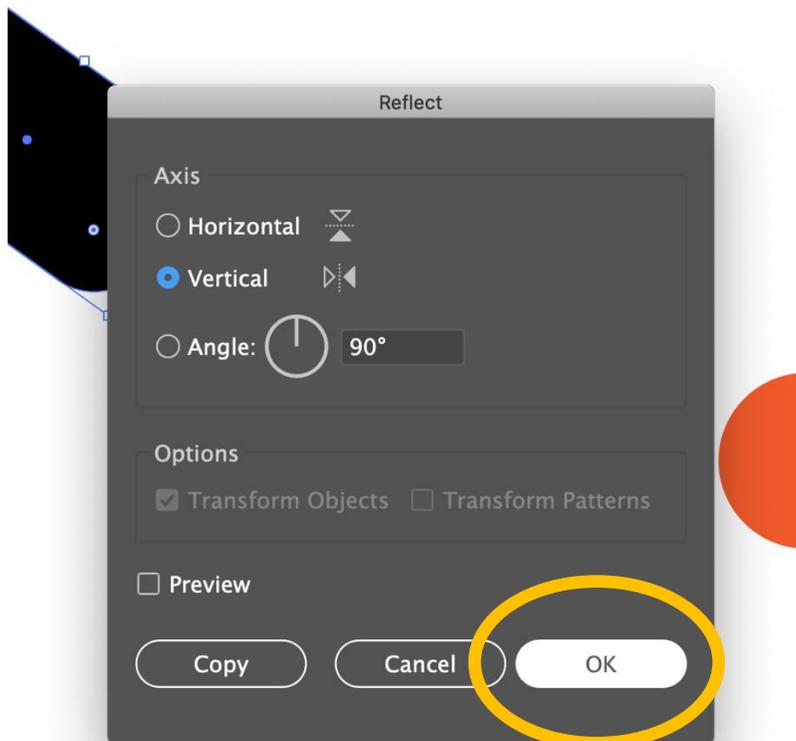
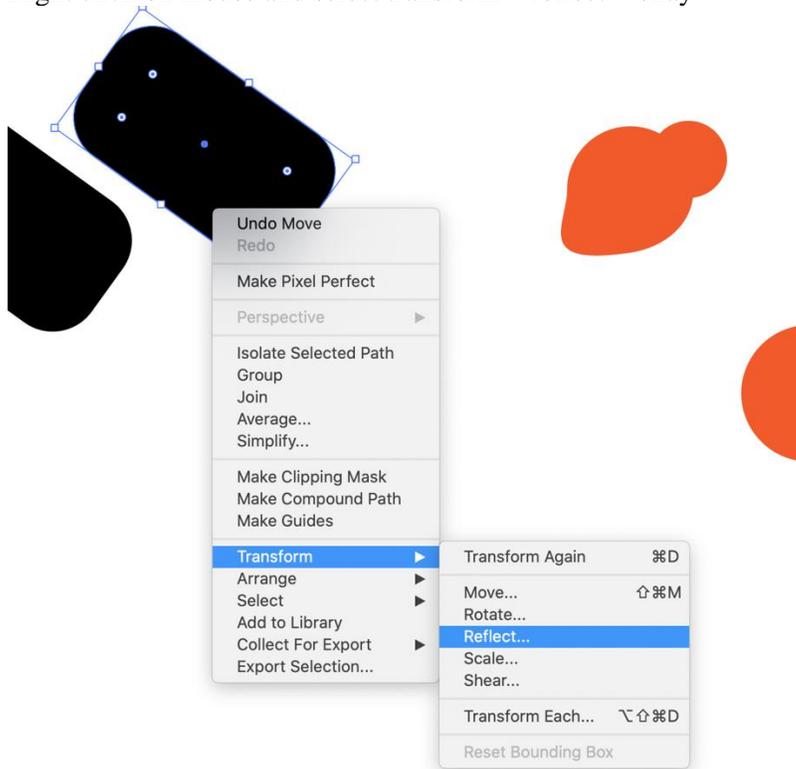
18. Angle the rectangle by dragging to the side when circular arrows appear on the screen

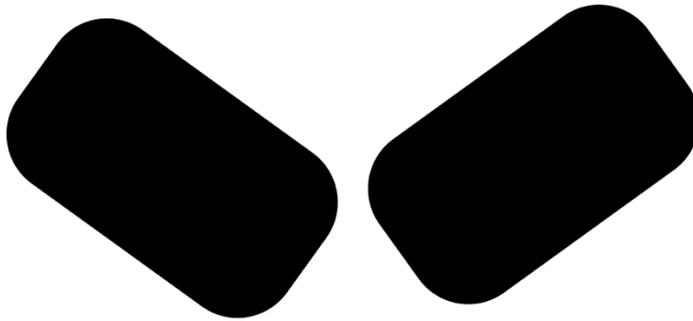


19. Copy/paste shape

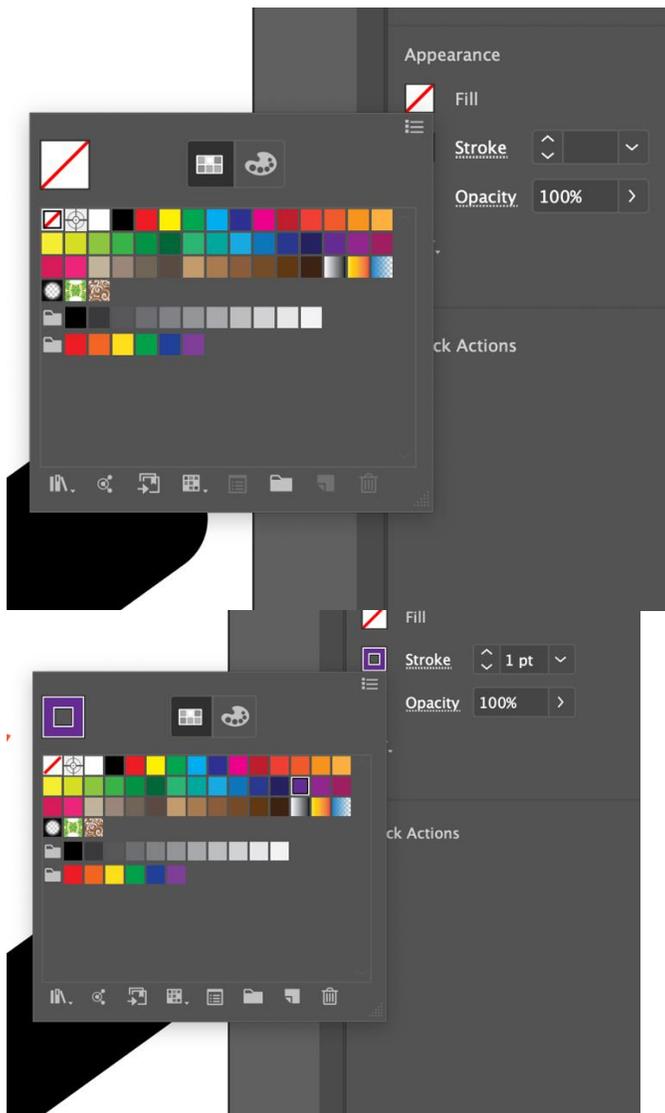


20. Right click on mouse and select transform > reflect > okay

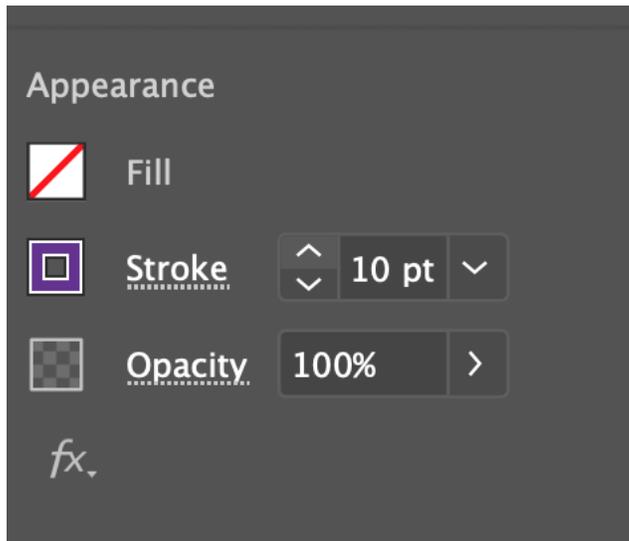




21. Select pen tool (P)
22. Ensure fill colour is set to none and select a stroke colour



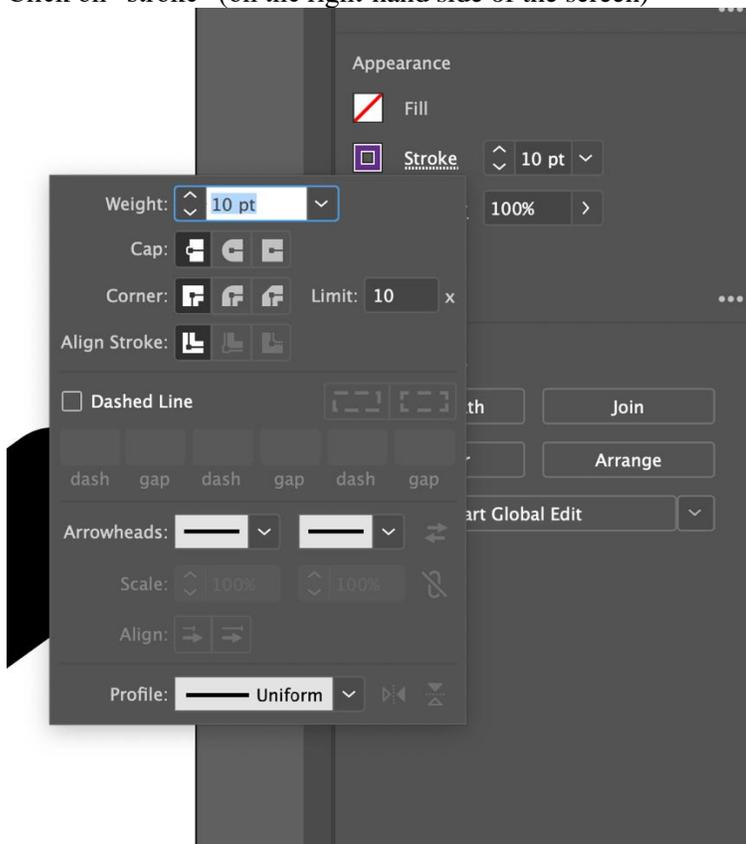
23. Draw a line, increase the stroke size to 10 pt



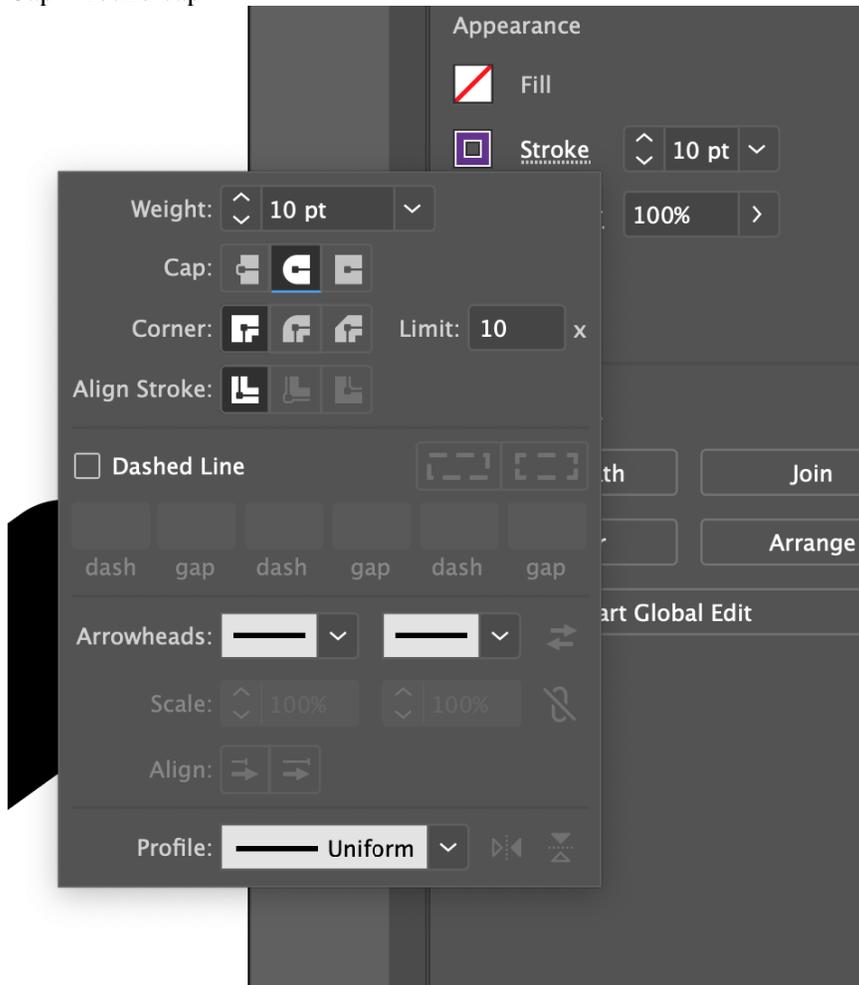
24. Use selection tool (V) to select line



25. Click on “stroke” (on the right-hand side of the screen)



26. Cap > round cap



27. Draw a new line using pen tool, notice that it now also has round end caps

